

Chris Jung

UX & Interaction Designer

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SUMMARY

I am a driven user experience designer who is capable of crafting all aspects of a product experience from prototyping user interactions to detail oriented visual design. I am innately curious and constantly seek opportunities to learn. I am a strong communicator who can collaborate seamlessly within cross-functional teams.

EDUCATION

University of Washington | Sept. 2014 - August 2015

Masters of Human-Computer Interaction & Design
2014 & 2015 UW Dean's List

Relevant Coursework: Ideation Studio, Prototyping Studio, Evaluation Studio, Intro. to HCI, Advanced HCI, Usability and User Research, User Interface and Technology, Designing Interactive Systems, Interaction Design

Dartmouth College | Sept. 2010 - June 2014

Psychology & Brain Sciences (major), Human-Centered Design (minor)

EXPERIENCE

Tether | 2011-2014

Co-Founder

Designed and implemented a mobile app for students to make plans with one another on campus. Designed a cohesive experience by crafting all design elements from icons to layouts. I prototyped user interactions and flows using HTML, CSS, and Java in order to quickly test and improve the design. Envisioned target functionality based on deep understanding of user needs.

Lextant | March - August 2013

UX Design Intern

Contributed to usability testing efforts to evaluate product interfaces for clients including Chrysler, Abercrombie & Fitch, and Nationwide. Responsible for recording and analyzing data throughout testing. Translated findings from user research into actionable design insights. Considered user needs, business goals, and implementation requirements when making design recommendations.

PMI | June - August 2010

User Research Intern

Helped to create research methodologies and facilitate focus groups for the Stanley brand. Collected and synthesized research data to identify themes and key insights. Presented a synthesis of research findings to project managers to influence the direction of product development.

TOOLS

Proficient with

Illustrator
Photoshop
InDesign
Axure
Omnigraffle
HTML5
CSS3
Invision

Experience with

After Effects
Balsamiq
Arduino
Java

Familiar with

Origami
Javascript
Python
3D Modeling

METHODS

Design

Interaction Design
Wireframing
Information Architecture
Rapid Prototyping
Storyboarding
Visual Design

Research

Contextual Inquiry
Heuristic Evaluation
Usability Testing
User Interviews
Personas/Scenarios